

2.1 - Rates of Change and Limits

Avg. speed = $\frac{\text{Distance traveled}}{\text{time elapsed}}$

$S = \text{position}$

Ex 1) A ball is thrown. Its height is modeled by $h(t) = 40t - 16t^2$

Find the average speed between $t = 0$ and $t = 1$

$$\text{Avg. Speed} = \frac{\Delta S}{\Delta T} = \frac{h(1) - h(0)}{1 - 0} = \frac{24 - 0}{1}$$

$$h(1) = 40(1) - 16(1)^2 = 40 - 16 = 24$$

$$h(0) = 40(0) - 16(0)^2 = 0$$

$$= \boxed{24 \text{ m/s}}$$

Instantaneous Speed = Speed at a given point (derivative)

Ex 2) Find the instantaneous speed at $t = 1$ of $h(t) = 40t - 16t^2$

$$\frac{\Delta S}{\Delta t} = \frac{h(1+x) - h(1)}{1+x-1}$$

$$= \frac{40(1+x) - 16(1+x)^2 - (40(1) - 16(1)^2)}{x}$$

$$= \frac{40 + 40x - 16 - 16x^2 - 32x - 40 + 16}{x}$$

$$= \frac{8x - 16x^2}{x} = \cancel{x} \frac{(8 - 16x)}{\cancel{x}} = 8 - 16x$$

$$\lim_{x \rightarrow 0} 8 - 16x = \boxed{8 \text{ m/sec}}$$

Choose $t = 1$ and $t = 1+x$,
with x infinitely close to 0

Limits

$$\lim_{x \rightarrow c} f(x) = L$$

read "the limit of $f(x)$ as x approaches c is L "

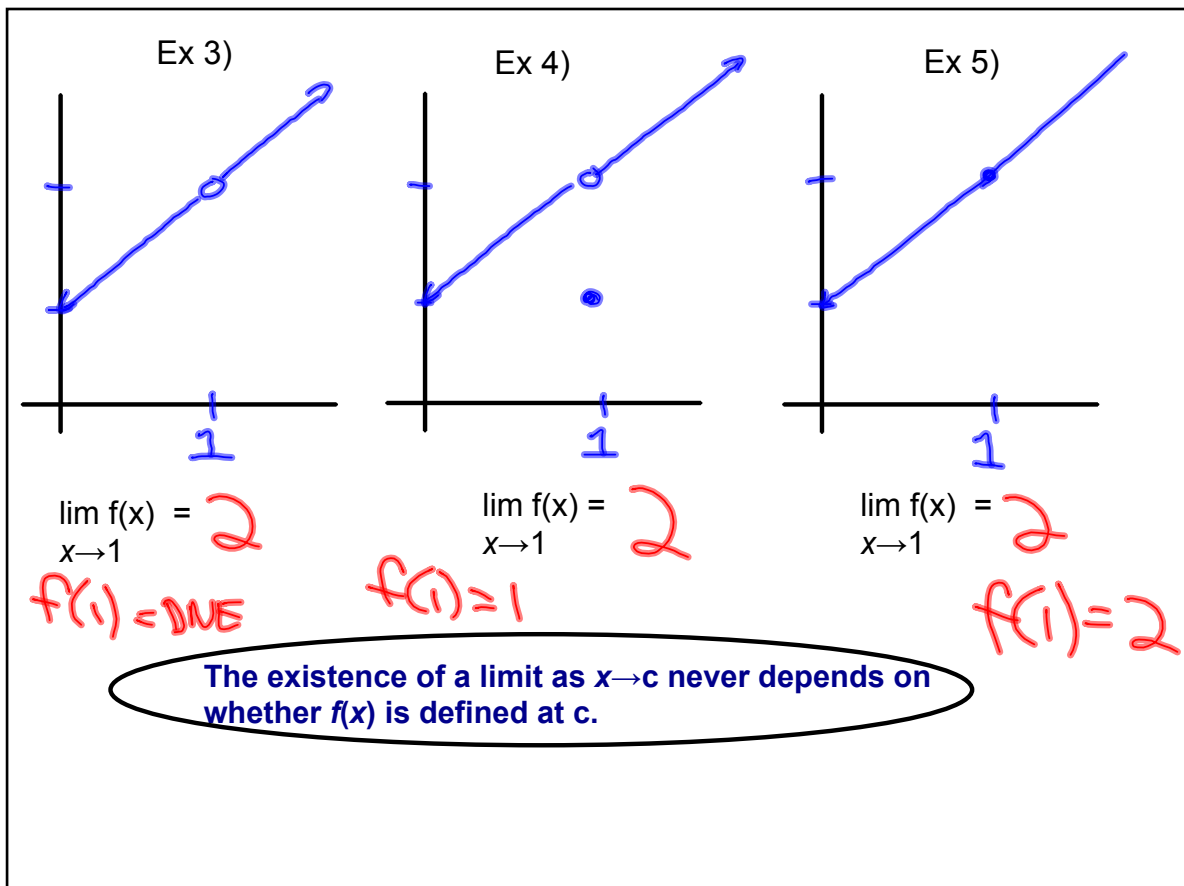
The values of $f(x)$ approach or equal the value of L as the values of x approach (but are not necessarily equal to) c .

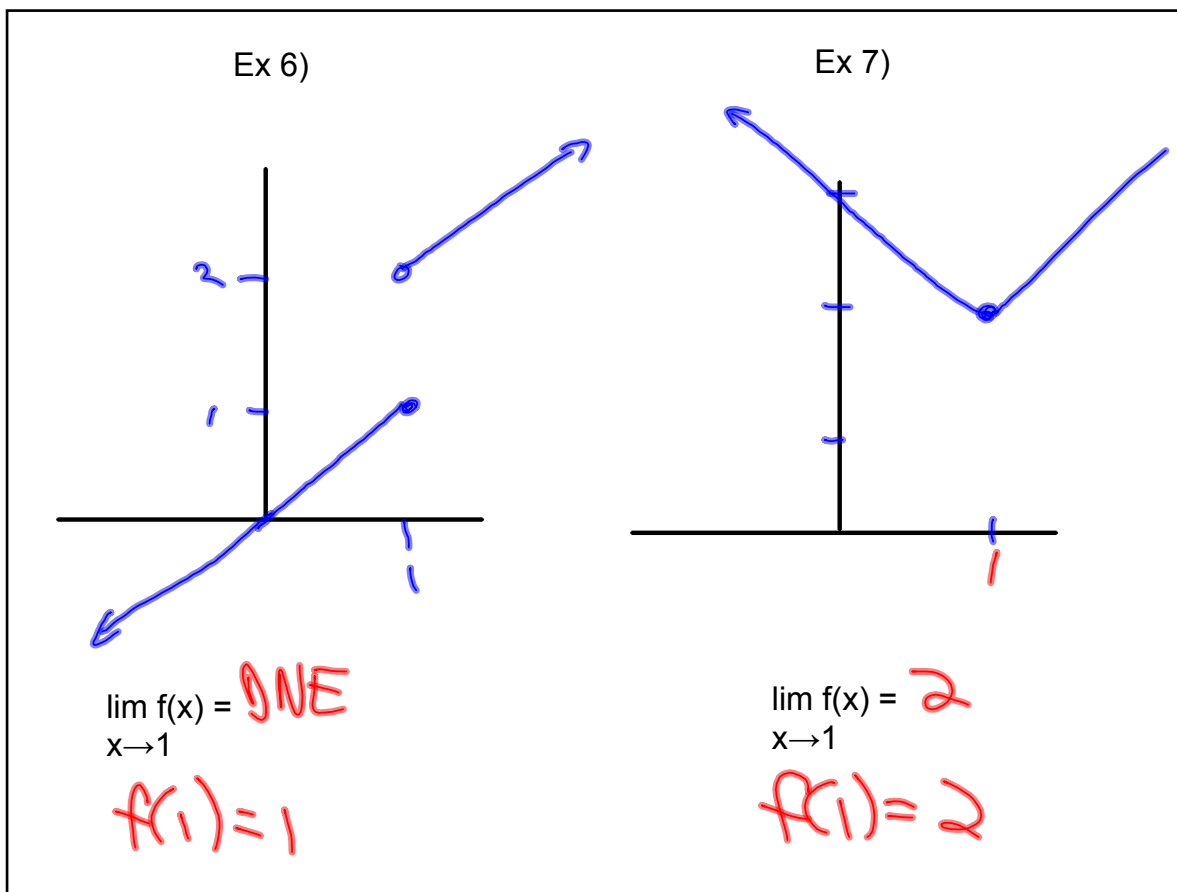
So you're really asking yourself ...

What does y get close to as x gets close to some number c ?

3 methods to evaluate limits

1. Graphically
2. Numerically (using the table)
3. Algebraically (no calculators)





You can also find the limit by **Substitution**

If $f(x)$ is a polynomial function, then

$$\lim_{x \rightarrow c} f(x) = f(c)$$

If $f(x)$ is a rational function, then

$$\lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \frac{f(c)}{g(c)}$$

$$\begin{aligned} \text{Ex 8) } \lim_{x \rightarrow 4} 5x^2 - 2x + 3 &= 5(4)^2 - 2(4) + 3 \\ &= 80 - 8 + 3 = \textcircled{75} \end{aligned}$$

$$\begin{aligned} \text{Ex 9) } \lim_{x \rightarrow -1} \frac{x - 2}{x^2 + 4x - 3} &= \frac{-1 - 2}{(-1)^2 + 4(-1) - 3} \\ &= \frac{-3}{-6} = \textcircled{\frac{1}{2}} \end{aligned}$$